

Issue 1 - Year 1 - January 2021 Editorial handout by RetroMagazine World



Press PLATAgain

5 AMAZING VIDEOGAMES IN PERFECT RETRO-STYLE





Alien Attack! (Amstrad CPC)



Freedom Fighter (MSX)







Nucleo 448 (C64)



Amiga Invaders (Amiga)





Zzapped in the Butt Deluxe (C64)

INSIDE:
ALL THE INFORMATION
FOR A PERFECT EMULATION

Free games compilation for your 8/16/32/64 bit computer selected for you by the staff of

RetroMagazine

FAST DOWNLOADING





The good old days of magazine cover tapes

They're back! We all knew they were coming back!

Do you remember the good old days in the 1980's when Zzap! and Commodore Format featured tapes or discs with some amazing games? Well, they could not remain relegated to the oblivion. From today, you can get copies of the newest games directly from your favourite magazine: RetroMagazine World!

Our project titled 'Cassettine', as we affectionately nicknamed it within our editorial staff, comes out of our memories of Italian newsstand magazine cover tapes and it had already been in the works for some time.

We were wondering how to bring back to life something material in a time when everything has reached the status of intangible and digital. We had to and we wanted to bring into the 2000s the same feeling of many years ago. So we decided to remove the physical support in favor of a more modern digital download. At the same time our goal was to reprint the handout in a minimalist and colorful style, typical of those old publications.

This is the first issue of Press PLAY Again. We really put all our passion and commitment into it. This time we really want to hear your voice, so let us know what you think and please help us with the next issues.

If you have created original games and would like to see them published in Press PLAY Again, please contact us:

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NUCLEO 448 (Commodore 64)











Our hero, driving a spaceship armed with laser beams, must navigate through a series of alien worlds infested with enemies! Through tortuous passages, he must reach the end of his adventure, to discover the secret behind the alien mind that controls the universe.

Will you be able to help the human race defeat the alien mind, or will mankind succumb forever to the extra-terrestrials?

Joystick in port 2 and fire to shoot!

Author: Leonardo Vettori
Official Website







ZZAPPED IN THE BUTT DELUXE (C64)











A weird pink mothership from outer-space has landed above the Earth's surface. A force-field has been activated to keep it away from us. However the force-field is useless. The little blighter has other ideas. It starts launching assorted aliens at random under the force-field, so that it can destroy all of the Earth's territories.

Your mission is to control a fighter aircraft and do battle against the aliens. You must defend your territory from being destroyed by the remote-driven aliens.

Just press FIRE to start blasting them all!

VICE CCS64
Richard Bayliss
Official Website







ALIEN ATTACK! (Amstrad CPC)







Our planet is dying.
Our species is in danger.
Our future is in danger.
Our purper is survival.
Whatever the cost...

We do not want to live together.
We do not want to live together.
We want the Earth!
Whatever the cost...

Whatever the cost!

This means WAR!



Our planet is dying.

Our species is in danger.

Our future is in danger.

Our only purpose is survival. We want to live.

"But we don't want to live together with human beings. We want the Earth! This means WAR!"

Press SPACE to drop the bombs!

Emulator(s): WinAPE

Author: Francesco Fiorentini

Official Website







FREEDOM FIGHTER (MSX)











Year 202x

After the pandemic, Humanity realised what really matters.

Individual Governments have been abolished and the economy has finally been steered towards sustainable development.

But a terrible alien invasion is about to ruin the plans for a complete renaissance.

So it's up to you now. Jump into your spaceship and stop the aliens from destroying the new world.

Emulator(s): BlueMSX

Author: Giuseppe Ettore Pintus

Official Website





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AMIGA INVADERS (Amiga) VAMIGA











We are at war! The evil enemy starships are lined up. Their mothership coordinates the attack strategy.

Superior alien technology beats out an unparalleled barrage of tracer fire against our positions.

Here comes our last allied ship to the rescue.

Will cunning, timing and determination save the human race and bring freedom back to the galaxy?

Amiga configuration: Amiga 500 1MB and Kickstart 2.04

Emulator(s): WinUae

Author: Lorenzo Di Gaetano

Official Website



Broken link? Report it to us!





In a strange, hostile world electronic components have taken the 6502 CPU hostage. Its 8 status flags are scattered all over each of the 32 levels. You, a brave electron, have to collect the flags and free the 6502 CPU. Avoid enemies like rogue resistors, leaky batteries and bad capacitors. Most of all, watch out for your nemesis: the positron.

THE FIRST RELEASE FROM RETRO POWER

AVAILABLE ON FLOPPY DISC <u>SOON</u> FROM **www.retrosoftware.co.uk**



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